

Official Greyhawk Reborn GM Rewards Card Program

Effective January 1, 2019

The Greyhawk Reborn administrators recognize that our author/GMs are the backbone of GHR, and are greatly responsible for our growth and success over the past 5+ years. To formally recognize that contribution we have created the Greyhawk Reborn GM Rewards Card Program.

How to Receive GHR GM Rewards Cards

Greyhawk Reborn GMs will get one GM Rewards Card for each four-hour time slot of GHR adventures they GM at a public venue. Additional cards may be distributed by campaign administrators as special thanks for going above and beyond the call of duty: covering a table when someone has to cancel or we have more players than expected, or running a special event, etc.

GHR GM Rewards Cards Uses

- *"Funny, I Don't Remember Seeing You There."* Trade 3 GHR GM Rewards Cards for a GHR Player Rewards Card of your choice from a previous convention (supplies limited).
- *"Getting the Jump."* You can exchange 4 GHR GM Rewards Cards for a special Adventure Record that allows you to start a PC at level 3, instead of level 1.
- *"Don't Miss Out."* You can exchange 2 GHR GM Rewards Cards for a special Adventure Record that gives you check points, treasure points, and gold pieces equivalent to what you would have received had you played a one-round adventure at your current level. In addition, you gain a type D favor.
- *"Friends in High Places."* You can exchange a GM Rewards Card for one favor that duplicates a favor your character already has. For example, if you need 4 favors from the Viceroy of the Brownie Domain to upgrade your magical loincloth, but you only had 3, a GM Reward Card can be used as the 4th favor. An administrator will indicate that you spent this reward on your Adventure Record.
- *"You're New Around Here, Aren't Ya?"* For the remainder of 2019, you may exchange 10 GM Rewards Cards to receive a special Adventure Record allowing you to create a Olman, Touv, or Rhennee PC race. Each year, this reward will give you access to a different special race option.

Conditions of using GHR GM Rewards Cards

- 1) "Don't Miss Out" and "Friends in High Places" have a special restriction. You can only redeem them after playing an adventure and you can only redeem one such reward per adventure you play.
- 2) To redeem GHR GM Rewards Cards, you must turn in your reward cards to one of the GHR Campaign Administrators, who will give you the necessary campaign documentation for your use of that reward.
- 3) GHR GM Rewards Cards are not transferrable.
- 4) If these options change at a later date, only the most recent version of the program guidelines will apply.